

Designing Markets for Reliability with Incomplete Information

Leopold Monjoie

Paris Dauphine PSL University

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Motivations

Question

How do we choose an allocation that induces at the same time (i) an efficient consumption and (ii) a sufficient level of investment?

- Main motivation: **Essential goods** such as electricity markets.
 - ▶ Consumption above available capacity and when demand is not correctly rationed → *systemic costs*.
- Since Boiteux (1949, 1951, 1956) and Vickrey (1963, 1969), efficient consumption and financing investments for essential goods require specific pricing mechanisms.
 - ▶ Investment as a public good

Electricity as the main motivation

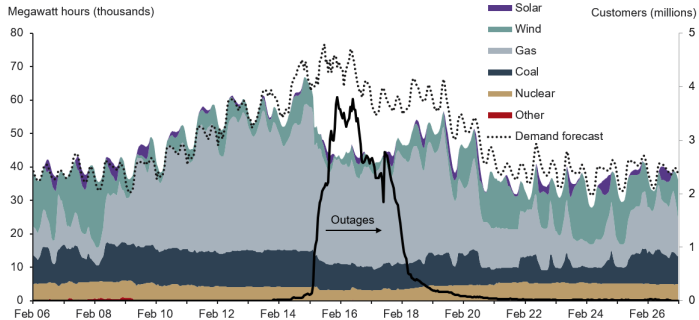


Figure: ERCOT electricity generation by source, demand, and outages during Texas Deep Freeze [DallasFed 2023]

- **Should we simply take demand as given?**

Investment is both a supply-side and demand-side problem

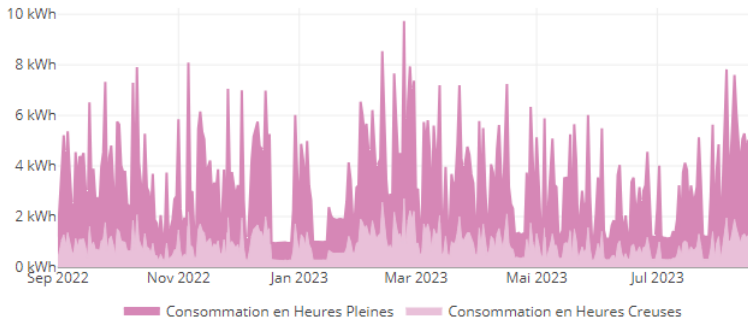


Figure: Personal consumption (<https://app.lite.eco/ecoscan>)

- Can we design electricity tariffs leading to a lower need for investment?

This paper

- Provide a **stylized theoretical framework** where a market designer has to choose the **allocation mechanism** (in price and quantity) and **investment decisions**. We highlight the tension between:
 - ▶ Choosing an allocation mechanism that dictates how consumption decisions are made.
 - ▶ Generating revenue to provide sufficient available capacity.
- The market designer faces **different consumers** that vary in their **level of consumption** that will be considered **private information**.

First contribution

Contribution 1

Link the design of an optimal allocation for the demand side under incomplete information with investment decisions.

- **Long-term supply side without incomplete information.**
 - ▶ How to make investment decisions? [Boiteux, 1949], [Crew and Kleindorfer, 1976], [Crew et al., 1995], [Borenstein, 2005]. How investment decisions affect short-term equilibrium? [Zöttl, 2011], [Allcott, 2012], [Léautier, 2016], [Holmberg and Ritz, 2020].
- **Short-term demand side without investment decisions**
 - ▶ Optimal short-term pricing mechanism. [Chao and Wilson, 1987], [Chao, 2012], [Chao et al., 2022] [Spulber, 1992]. Implementation of optimal mechanism [Spulber, 1992], [Spulber, 1993].

Main results

Contribution 2

Provide individual welfare comparisons for consumers given (i) different environments, (ii) allocation, and (iii) investment levels.

- We derive the set of prices/quantities that maximizes aggregate consumer surplus given investment decisions
 - ▶ **Example** quantity increases for higher types and decreases for higher levels of investments with IR/IC.
- Efficient investment level and corresponding allocation are not always Pareto-improving for every consumer = **distributive issues**.
 - ▶ Electricity [Cahana et al., 2022] Electricity tariffs [Burger et al., 2020] [Levinson and Silva 2022] Transport [Hall. 2021]

Roadmap

Introduction and motivations

Environment

Complete Information - First-Best

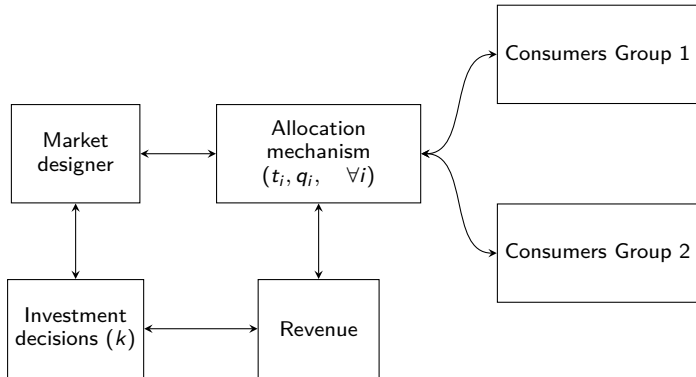
Incomplete Information - Fixed price

Incomplete Information - Mechanism Design

Conclusion and extension

Appendix

Agents



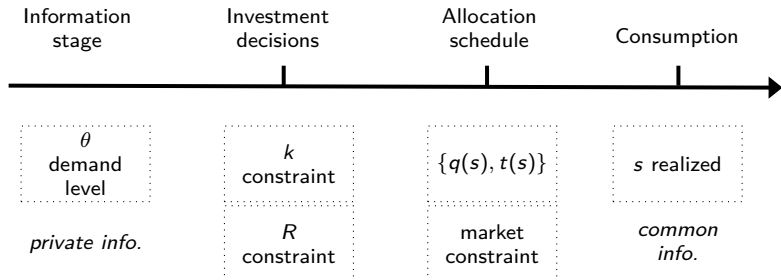
Consumers

- Unit mass of consumers :

$$u(q, \theta, s) = \overbrace{\theta + s}^{\text{agg. uncertainty}} - \underbrace{q}_{\text{qtt.}}$$

- θ : consumer type, PDF $g_i(\theta)$, CDF $G_i(\theta)$, $\theta \sim U[\underline{\theta}_i, \bar{\theta}_i]$.
 - ▶ $i \in 1, 2$: category of consumers with $\mu_i > 0$ consumers in group i.
- s : common shock, CI, PDF $f(s)$, CDF $F(s)$, $s \sim U[0, \bar{s}]$.
- With demand $d(t, \theta, s)$ and utility $U(q, \theta, s) = \int_0^q u(q, \theta, s) dq$
- **Category 1 is "bigger" than Category 2** : $\mu_1 \theta_1^{av} > \mu_2 \theta_2^{av}$.

Timing - Production



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Incomplete Information - Mechanism Design

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Appendix

Market designer - objective

The market designer looks for every allocation for each consumer and the level of investment that maximizes expected consumer surplus.

$$\max_{\substack{t_i^*(\theta, s) \rightarrow \mathbb{R}^+, \\ q_i^*(\theta, s) \rightarrow \mathbb{R}^+, \\ k \geq 0}} \sum_i \mu_i \int_s \int_{\theta_i} U(\theta, q_i^*(\theta, s), s) - t_i^*(\theta, s) q_i^*(\theta, s) dG_i(\theta) dF(s)$$

$$\text{s.t.} \quad I(k) = \sum_i \mu_i \int_s \int_{\theta_i} t_i^*(\theta, s) q_i^*(\theta, s) dG_i(\theta) dF(s), \quad (\text{R})$$

$$\sum_i \mu_i \int_{\theta_i} q_i^*(\theta, s) dG_i(\theta) \leq k, \quad (\text{K})$$

First-best allocation mechanism - spot market

Proposition

(i) *Optimal allocation for each s :*

single price

marginal cost

$$t^*(k, s) = \begin{cases} 0 & \text{if } s \in [0, s_1(k)) \\ p(k, s) & \text{if } s \in [s_1(k), \bar{s}] \end{cases}$$

aggregate demand s.t. $D(p(k, s), s) = k$

$$q_i^*(k, \theta, s) = \begin{cases} d(0, \theta, s) & \text{if } s \in [0, s_1(k)) \\ d(p(k, s), \theta, s) & \text{if } s \in [s_1(k), \bar{s}] \end{cases}$$

(ii) *Optimal mechanism design can be implemented by spot market.*

Long-term vs short-term allocation

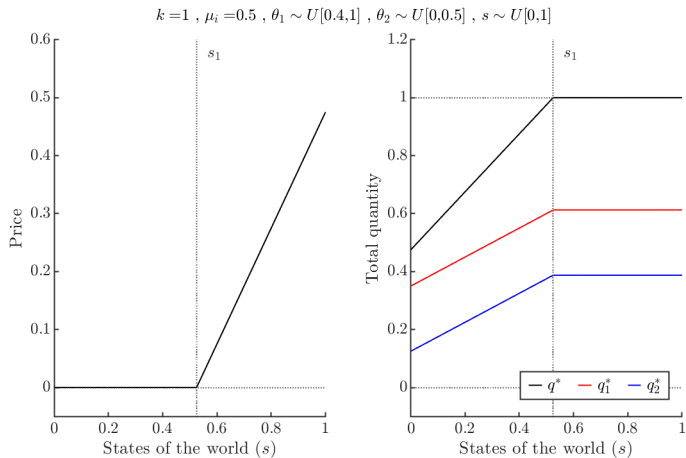


Figure: Surplus-maximizing allocations

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Introduction and motivations

Environment

Complete Information - First-Best

Incomplete Information - Fixed price

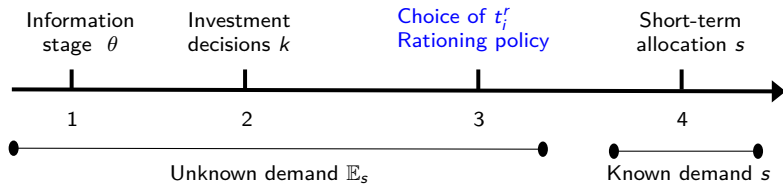
Incomplete Information - Mechanism Design

Conclusion and extension

Appendix

Second-Best 2: current market design

- Consumers' type is **private information**.
- The market designer **cannot extract any information**.
- The market designer can only set a **fixed and unique price per category**. *Third-degree price discrimination*
- Consumers adjust their consumption.



Rationing policy

- Fixed-price + K Constraint + Incomplete Info. : **Inefficient rationing.**
- Given t :
 - ▶ If $\text{Demand}(t) < K$, no intervention (but welfare loss due to fixed prices).
 - ▶ If $\text{Demand}(t) > K$, **random allocation** within each group.
- **Main ingredients:** Group Discrimination + Asymmetry between off-peak and on-peak periods.

Proposition - main result

$$\begin{array}{ll} \max_{\substack{t_i^r \rightarrow \mathbb{R}^+, \\ k \geq 0}} & CS^r(t_i^r, k) \\ \text{s.t.} & (R^r) \end{array}$$

Proposition

Suppose that category 1 is bigger than category 2 and investment cost is not too high, then:

- $t_1^r(k)$ is increasing with k
- $t_2^r(k)$ is first decreasing, then increasing with k .

Proposition - main result

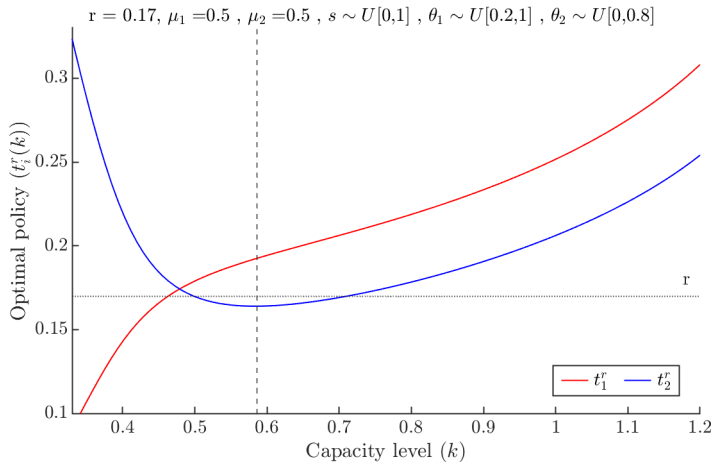


Figure: Evolution of optimal prices t_i^r with respect to investment level k

Intuitions

- Consumer surplus effect:
 - ▶ Preference for lower prices: $t_i^r \downarrow$
 - ▶ Preference for discrimination of lower types: $t_1^r \downarrow$ $t_2^r \uparrow$
- Revenue effect:
 - ▶ Preference for higher prices: $t_i^r \uparrow$
 - ▶ Preference for discrimination of higher types: $t_1^r \uparrow$ $t_2^r \downarrow$

Consumer vs revenue effect with respect to k

- Net effect:
 - ▶ Consumer effect $>$ Revenue effect for low values of k
 - ▶ Consumer effect $<$ Revenue effect for high values of k
- Marginal CS decreases in k because the capacity binds less often.
- Revenue is more constraining with high values of k .

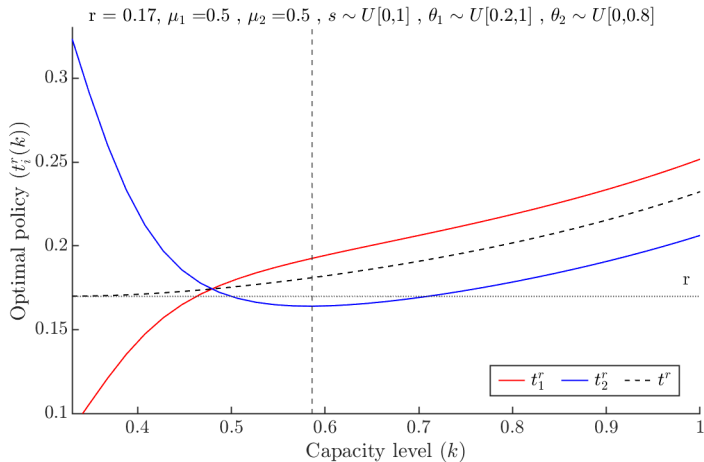
Revenue effect implies increasing prices and $t_2 > t_1$ 

Figure: Evolution of optimal prices t_i^r with respect to investment level k

Increasing capacity decreases the M.R.S.

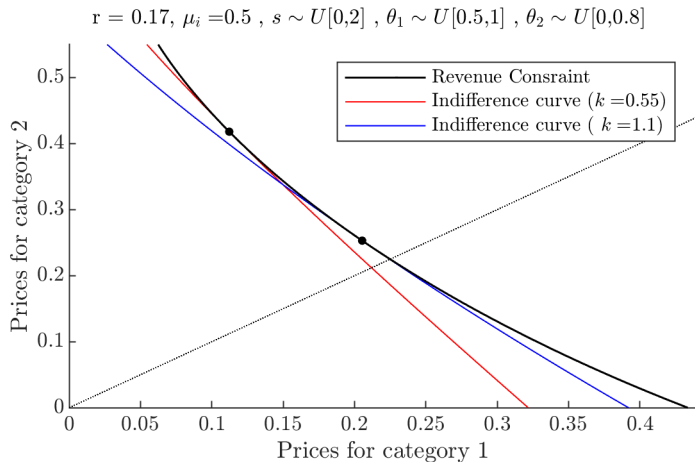


Figure: Evolution of the optimal prices given a fixed hypothetical revenue constraint

Roadmap

Introduction and motivations

Environment

Complete Information - First-Best

Incomplete Information - Fixed price

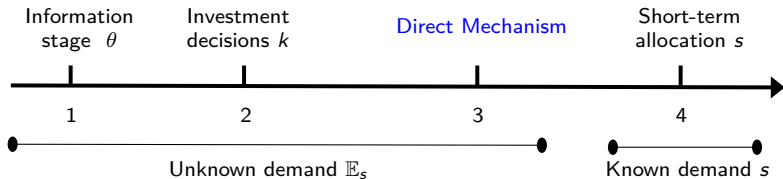
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Appendix

Second-best 3: theoretical upper bound

- We make three assumptions:
 - ▶ Consumers' type is private information.
 - ▶ The market designer can extract consumer information ([Revelation Principle](#)).
 - ▶ The market designer ask consumers to report their type θ , then assign quantity $q_i(\theta, s)$ and charge $t_i(\theta, s)$.



Market designer - objective

$$\max_{\substack{t_i^m(\theta, s) \rightarrow \mathbb{R}^+, \\ q_i^m(\theta, s) \rightarrow \mathbb{R}^+, \\ k \geq 0}} \sum_i \mu_i \int_s \int_{\theta_i} U(q_i^m(\theta, s), \theta, s) - t_i^m(\theta, s) q_i^m(\theta, s) dG_i(\theta) dF(s)$$

(K)

(R)

$$0 \leq \int_s U(q_i^m(\theta, s), \theta, s) - t_i^m(\theta, s) q_i^m(\theta, s) dF(s) \quad (IR)$$

$$\theta = \arg \max_{\hat{\theta}} \int_s U(q_i^m(\hat{\theta}, s), \theta, s) - t_i^m(\hat{\theta}, s) q_i^m(\hat{\theta}, s) dF(s) \quad (IC)$$

First result

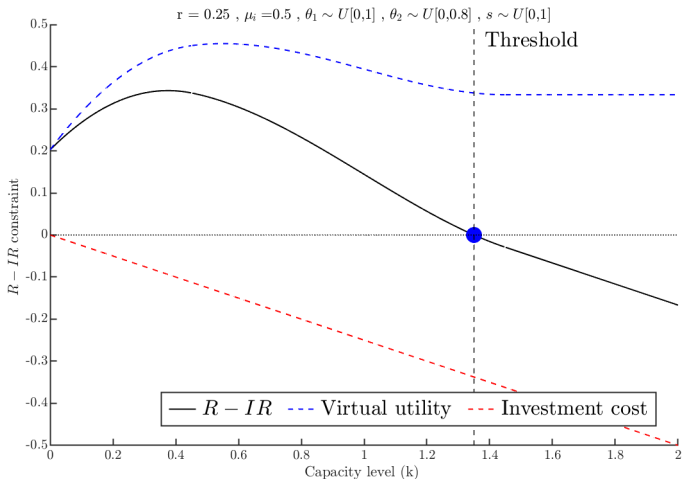


Figure: Change in the R-RI constraint with respect to investment level.

Second result

The effect of k on the individual optimal allocation depends on the consumer's type.

Proposition

- (Optimal off-peak) $q_{i,3}^m$ is always decreasing with k for every values of k and for every type.
- (Optimal on-peak) if
 - ▶ $J_{i,4} > \mathbb{E}J_4 - \frac{1}{\mathbb{B}}$ $q_{i,4}^m$ is always increasing with k .
 - ▶ $J_{i,4} < \mathbb{E}J_4 - \frac{1}{\mathbb{B}}$ $q_{i,4}^m$ is always decreasing with k .

With $\mathbb{E}J_4 = \sum_i \mu_i \int_{\theta_i} J_{i,4} dG_i(\theta)$, the expected virtual marginal utility across all types and categories. \mathbb{B} encompasses aggregate consumer surplus and revenue effect.

Illustration

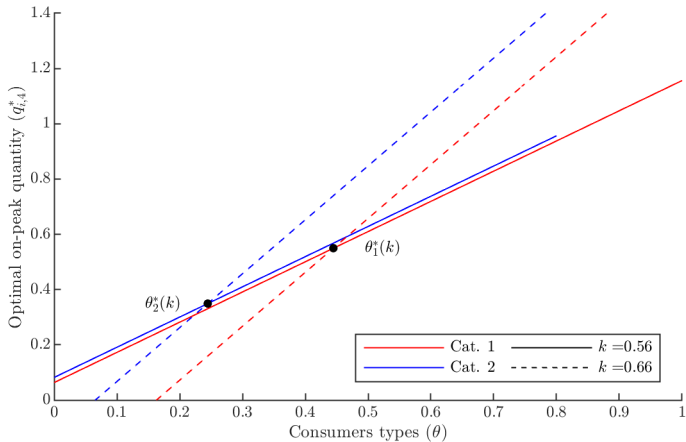


Figure: Optimal on-peak allocation for different consumers with respect to k

On-peak quantities

$$\frac{\partial q_{i,4}^m}{\partial k} = \left[\frac{\partial \gamma}{\partial k} J_{i,4}(q_{i,4}^m) - \frac{\partial \epsilon}{\partial k} \right] \frac{1}{1 + \gamma}$$

- **Capacity effect:** Adding k always makes the capacity less binding: $\frac{\partial \epsilon}{\partial k} < 0$
- **IC effect** ambiguous : $J_{i,4}(q_{i,4}^m) \leq 0$
 - ▶ *case (1):* If virtual utility > 0 , then the effect of k is positive. increasing quantity both allows more surplus and to finance the investment.
 - ▶ *case (2):* If $\epsilon < \text{virtual utility} < 0$, then the positive effect of $k > \text{IC}$
 - ▶ *case (3):* If virtual utility $< \epsilon < 0$, it is too costly to make consumers tell the truth and finance investment.

From quantity to welfare

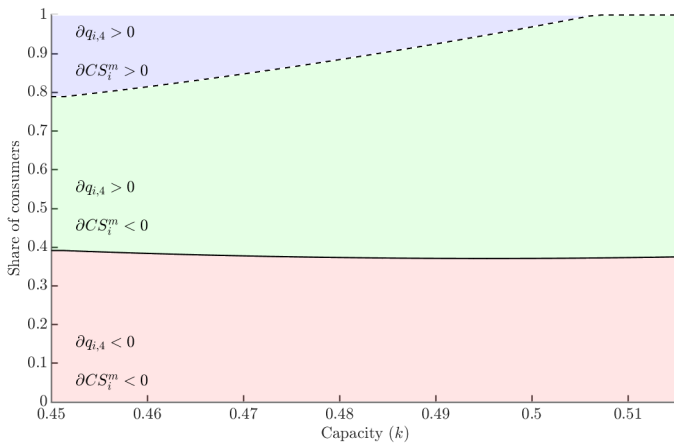
Consumer surplus is the information rent:

$$CS^m(\theta, s) = \int_s \int_{\bar{\theta}}^{\theta} q_i(\hat{\theta}, s) dF(s) d\hat{\theta}$$

How the information rent changes with respect to k gives the individual welfare:

$$\frac{\partial CS^m}{\partial k} = \int_0^{s^m(k)} \underbrace{\int_{\bar{\theta}}^{\theta} \frac{\partial q_{i,3}^m}{\partial k} d\hat{\theta}}_{\text{off-peak information rent} < 0} dF(s) + \int_{s^m(k)}^{\bar{s}} \underbrace{\int_{\bar{\theta}}^{\theta} \frac{\partial q_{i,4}^m}{\partial k} d\hat{\theta}}_{\text{on-peak information rent} \geq 0} dF(s)$$

Implication for the welfare



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Appendix

Conclusion

We build a framework unifying surplus-maximizing investment decisions with optimal short-term allocations under incomplete information.

Under a set of constraints, we described the pair of quantity and prices that a market designer should implement and the consequences in terms of investment level.

(i) revenue constraints (ii) implementation constraints, and (iii) heterogeneity between consumers implies non-intuitive relationship between the short-term mechanism and investment level.

Extensions

I - We derive the current second-best and the theoretical second-best, representing a market designer's lower and upper bound in terms of possible mechanisms.

How do some practical contractual frameworks (ie. long-term arrangements) that allow consumers to partially reveal information to the market designer behave with respect to the two boundaries?

II - In a framework with some redistributive preferences, the non-monotonicity of the allocations could contradict the optimal policies.

How does redistributive preferences changes the optimal allocation mechanism?

Thank you !

<http://leopoldmonjoie.com/>

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Environment

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Appendix

Three results: the second-best investment level

- No information constraint = spot market quantity = first-best
- With information constraint = second-best

Surplus Effect Off Peak -

$$\sum_i \mu_i \int_0^{s^m(k)} \int_{\theta_i}^{\theta_i} \frac{\partial q_{i,3}^m}{\partial k} d\theta dG_i(\theta) dF(s) =$$

$$\sum_i \mu_i \int_{s^m(k)}^{\bar{s}} \int_{\theta_i}^{\theta_i} \frac{\partial q_{i,4}^m}{\partial k} d\theta dG_i(\theta) dF(s)$$

Surplus Effect On Peak +

But do we consume efficiently ?

Budget annuel : **338 € TTC**

Mensualités : **28 € TTC**

Soit : **74 €** d'économies par an

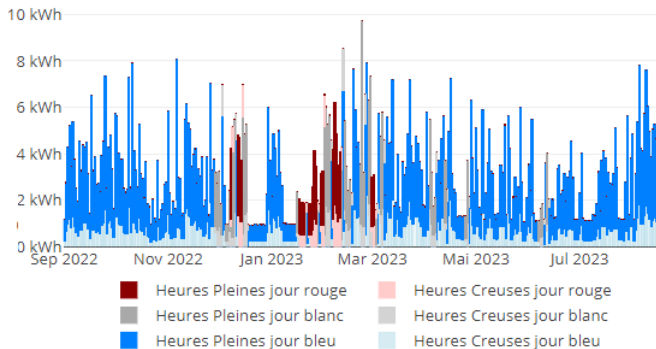
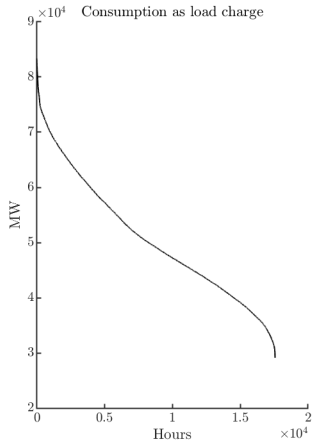
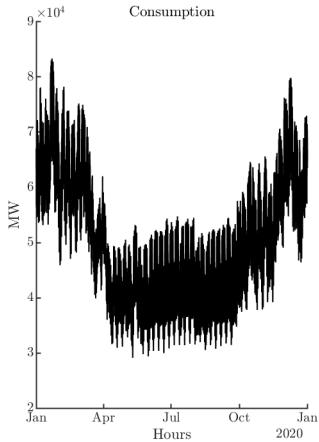


Figure: Personal consumption (<https://app.lite.eco/ecoscan>)

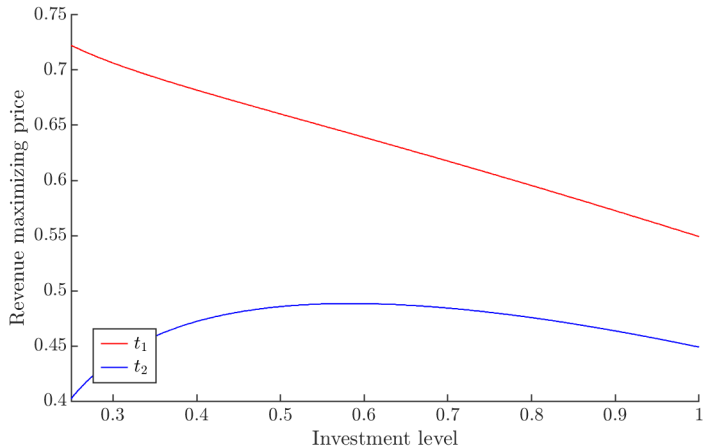
▶ back

Contribution

- Endogenize the market designer preference for revenue from [Akbarpour, Dworzak, and Kominers, 2023], [Akbarpour et al., 2023].
- Mechanism design for public-good [Myerson and Satterthwaite, 1983].
- Triple IO [Kan, 2023][Muir, 2023].
- This framework is particularly fit for electricity, but it can be extended to essential goods:
 - ▶ **Medical supplies:** contagion [Fabra et al., 2020] [Cramton, 2020]
 - ▶ **Supply chain:** network failure [Elliot et al., 2021].

Example of s [▶ back](#)

Revenue maximizing prices

[▶ back](#)